

Paul Anunda

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Experienced engineering leader committed to building healthy teams, shipping reliable software, and delivering business value.

Professional Experience

HashiCorp

Senior Manager, Software Engineering – May 2024 to Present

Manager, Software Engineering – April 2022 to April 2024

- Led a team of 9 engineers who were responsible for VCS integrations, workspace notifications, and Terraform state parsing within Terraform Cloud & Enterprise.
- Led a team of Staff+ engineers who successfully executed the upgrade of our SaaS PostgreSQL database 4 major versions during a period of system instability.

DigitalOcean

Manager, Software Engineering – March 2021 to April 2022

- Led the Marketplace team (hired, promoted, mentored); a remote team of 8 across 3 countries.
- Collaborated with product, design, front/back-end engineering, support, marketing, security, and billing teams to help enable the delivery of business value via revenue generating products.
- Led in the creation of DigitalOcean's first revenue-sharing product in a cross collaborative manner.
- Presented revenue performance, team health, and other KPIs to senior leadership monthly.

Software Engineer, Technical Lead – June 2020 to March 2021

- Designed and implemented service for programmatically installing Marketplace 1-Click Apps onto customers' k8s clusters.
- Subject matter expert on Marketplace's multi-region k8s infrastructure.
- Sourced, managed, and hired Marketplace team's first engineering intern.

Software Engineer – September 2018 to June 2020

WP Engine

Staff Software Engineer – April 2017 - September 2018

- Technical lead on the Domain Management Service (source of truth for all hosted domains).
- Developed a very well-received internal application that enables company-wide visibility of all customer interactions across all support channels.
- Core contributor on the User Portal (Ruby), Billing API (Python), Platform API (PHP), and containerized runtime environment (Go).

DevOps Engineer – July 2017 - July 2018

Software Engineer – April 2014 - April 2017

The University of Texas at Austin

Software Developer – June 2011 to April 2014

- Built Quest, a Ruby-on-Rails based learning management system that is utilized by the vast majority of science/math undergraduates at the university.

Technologies

Ruby, Go, Python, JavaScript, Lua, Bash, SQL, Redis, Elasticsearch, Docker, Kubernetes, Distributed Systems, AWS, GCP, Terraform

Education & Certifications

The University of Texas at Austin

BA, Economics

Cloud Native Computing Foundation (CNCF)

Certified Kubernetes Administrator – CKA-1900-004248-0100 (Expired)